

$$Q(\underline{x}) = \sum_{i,j} a_{ij} x_i x_j \quad \text{or}$$

mercoledì 22 marzo 2023 08:47

$$Q(\underline{x}) = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j \quad \text{quadratic form}$$

It can always be expressed as

$$Q(\underline{x}) = \underline{x}^T \underline{A} \underline{x} \quad \text{with } \underline{A} \text{ symmetric.}$$

Let $\underline{A}$ be a symmetric matrix. Then $\underline{A}$ is:

- positive definite: if $\underline{x}^T \underline{A} \underline{x} > 0 \quad \forall \underline{x} \neq \underline{0}$
- negative definite: if $\underline{x}^T \underline{A} \underline{x} < 0 \quad \forall \underline{x} \neq \underline{0}$
- positive semidefinite: if $\underline{x}^T \underline{A} \underline{x} \geq 0 \quad \forall \underline{x} \neq \underline{0}$
- negative semidefinite: if $\underline{x}^T \underline{A} \underline{x} \leq 0 \quad \forall \underline{x} \neq \underline{0}$
- indefinite: if $\exists \underline{x}, \underline{y} \neq \underline{0} \mid \underline{x}^T \underline{A} \underline{x} > 0$
and $\underline{y}^T \underline{A} \underline{y} < 0$

EX 19: consider the quadratic form

$$Q = \underbrace{2x_1^2 + 3x_2^2 - x_3^2}_{\text{remain the same}} + \underbrace{4x_1x_3 - 6x_2x_3}_{\text{I take half of them}} =$$

$$= 2x_1^2 + 3x_2^2 - x_3^2 + 2x_1x_3 + 2x_1x_3 - 3x_2x_3 - 3x_2x_3 =$$

I change the order of the variables

$$= 2x_1^2 + 3x_2^2 - x_3^2 + 2x_1x_3 + 2x_3x_1 - 3x_2x_3 - 3x_3x_2 =$$

rows columns

$$= \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} 2 & 0 & 2 \\ 0 & 3 & -3 \\ 2 & -3 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

rows columns

$$= \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} -2 & 0 & 2 \\ 0 & 3 & -3 \\ 2 & -3 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$\underline{x}^T \quad \underline{A} \quad \underline{x}$

While if we have the following matrix

$$B = \begin{pmatrix} -2 & 1 & 2 \\ 1 & 0 & 0 \\ 2 & 0 & 1 \end{pmatrix}$$

$$\mathbb{R}^3 \rightarrow \mathbb{R}$$

$$Q(\underline{x}) = \underline{x}^T \underline{B} \underline{x} = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} -2 & 1 & 2 \\ 1 & 0 & 0 \\ 2 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} =$$

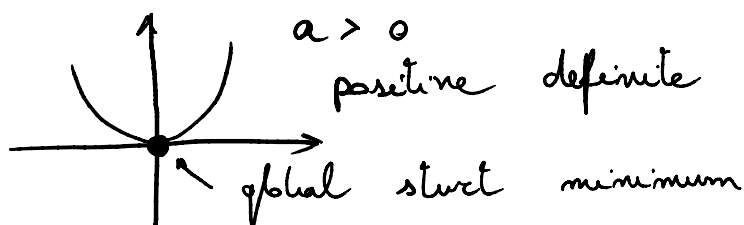
$$= \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} -2x_1 + x_2 + 2x_3 \\ x_1 \\ 2x_1 + x_3 \end{bmatrix} =$$

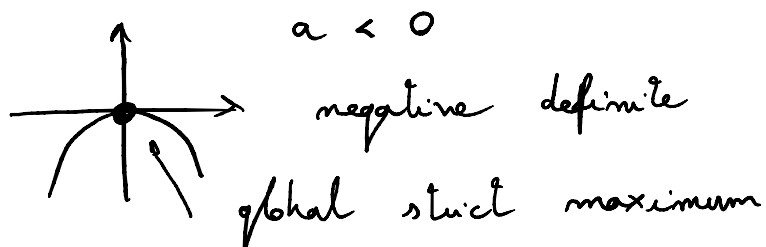
$$= x_1(-2x_1 + x_2 + 2x_3) + x_2x_1 + x_3(2x_1 + x_3) =$$

$$= -2x_1^2 + \underline{x_1x_2} + \underline{2x_1x_3} + \underline{x_2x_1} + \underline{2x_1x_3} + x_3^2 =$$

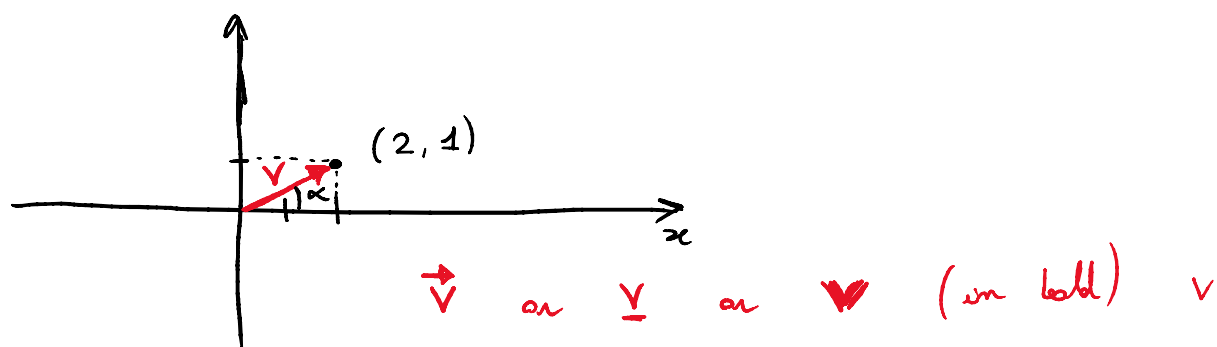
$$= -2x_1^2 + x_3^2 + 2x_1x_2 + 4x_1x_3$$

$$y = ax^2$$





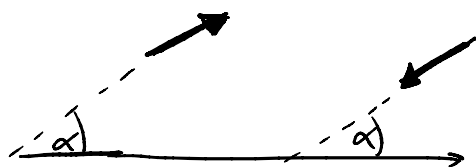
To state whether a quadratic form is positive (semi) definite or negative (semi) definite or indefinite, we look at the eigenvalues of the symmetric matrix A associated to the quadratic form.



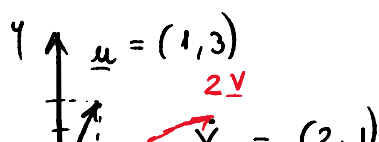
$$\underline{v} = (2, 1)$$

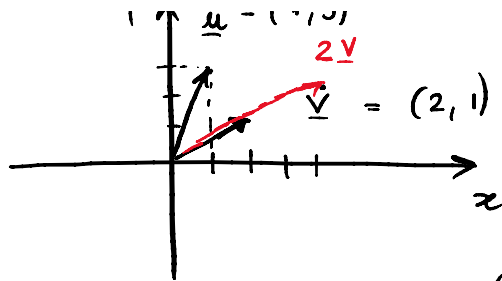
A vector is defined with three features:

- its length (or module) (how long is the arrow)
- its direction (angle α formed with the x axis)
- its verse (where the arrow points)



- same module
- same direction
- opposite verse





$2\underline{v} = (4, 2)$ it is parallel to the initial vector $\underline{v}$

If two vectors are parallel then one of them is obtained multiplying the other one by a number

Put it in other words. if I have two vectors $\underline{x}$ and $\underline{y}$ and

$\underline{y} = \alpha \underline{x}$, then $\underline{x}$ is parallel to $\underline{y}$.

EX 9: consider the following matrices and vectors:

$$A = \begin{pmatrix} 1 & 2 \\ 0 & 3 \end{pmatrix}, B = \begin{pmatrix} 0 & 2 \\ 1 & -1 \end{pmatrix} \quad \underline{x} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\underline{y} = \underline{A} \underline{x} = \begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \cdot 1 + 2 \cdot 1 \\ 0 \cdot 1 + 3 \cdot 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$

$$\underline{y} = \begin{bmatrix} 3 \\ 3 \end{bmatrix} = 3 \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 3 \underline{x}$$

so the vectors $\underline{x}$ and $\underline{y}$ are parallel.

$$\underline{z} = \underline{B} \underline{x} = \begin{bmatrix} 0 & 2 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \cdot 1 + 2 \cdot 1 \\ 1 \cdot 1 - 1 \cdot 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \end{bmatrix} =$$

$$= 2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} \neq 2 \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

so the vectors $\underline{x}$ and $\underline{z}$ are not parallel

so the vectors $\underline{x}$ and $\underline{\bar{x}}$ are not parallel

Let $\underline{A}$ be a square matrix, we are looking for a number λ such that $\underline{A}\underline{x}$ is parallel to $\underline{x}$, that means

$$\underline{A}\underline{x} = \lambda \underline{x}$$

Such a number is called eigenvalue of the matrix $\underline{A}$.



$$\underline{A}\underline{x} - \lambda \underline{x} = \underline{0} \leftarrow \text{this is a vector}$$

In the previous example we found that:

$$\underline{A}\underline{x} = 3\underline{x}$$

$$\begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 3 \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} - 3 \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

so $\underline{A}\underline{x} - \lambda \underline{x} = \underline{0} \leftarrow$ so this is a vector and not a simple number

$\underline{I}$: identity matrix

$$\begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & & \\ & & \ddots & \\ 0 & 0 & & 1 \end{bmatrix}$$

$$5 \cdot 1 = 5$$

$$1 \cdot 5 = 5$$

$$1 \cdot 5 = 5$$

$$\begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 \cdot 1 + 2 \cdot 0 & 1 \cdot 0 + 2 \cdot 1 \\ 0 \cdot 1 + 3 \cdot 0 & 0 \cdot 0 + 3 \cdot 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \cdot 2 + 0 \cdot 3 \\ 0 \cdot 2 + 1 \cdot 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

So, writing $\underline{A} \underline{x} = \lambda \underline{x}$ is the same as

$$\underline{A} \underline{x} - \lambda \underline{x} = \underline{0}$$

$$\underline{A} \underline{x} - \lambda \underline{I} \underline{x} = \underline{0}$$

$$(\underline{A} - \lambda \underline{I}) \underline{x} = \underline{0}$$

So, if I want to compute the eigenvalues of the matrix $\underline{A}$, I need to solve the linear system (homogeneous)

$$(\underline{A} - \lambda \underline{I}) \underline{x} = \underline{0}$$

$$\begin{cases} x_1 - x_2 \\ x_2 + 2x_3 \end{cases} = \begin{array}{c} \text{RHS} \\ \downarrow \\ \begin{bmatrix} 0 \\ 0 \end{bmatrix} \end{array}$$

Homogeneous means that the right hand side (RHS) is zero.

Linear homogeneous systems have always the zero solution (i.e., all the variables are set to 0)

Example 1:

$$\begin{cases} x + y = 0 \\ x - y = 0 \end{cases} \quad \begin{cases} y + y = 0 \\ x = y \end{cases} \quad \begin{cases} 2y = 0 \\ x = y \end{cases}$$

$$\begin{cases} y = 0 \\ x = 0 \end{cases} \quad \text{in this case, this is the only solution.}$$

Example 2:

$$\begin{cases} x + y - z = 0 \\ x - y = 0 \end{cases} \quad \begin{cases} y + y - z = 0 \\ x = y \end{cases}$$

$$\begin{cases} 2y = z \\ x = y \end{cases} \quad \begin{cases} x = y \\ z = 2y \end{cases} \quad y \text{ is called a free variable}$$

because it is free to assume any value
 $\alpha \in \mathbb{R}$

$$\begin{cases} x = \alpha \\ y = \alpha \\ z = 2\alpha \end{cases}$$

$$S = \{ (\alpha, \alpha, 2\alpha) : \alpha \in \mathbb{R} \}$$

I have an infinite number of solutions.

$$\mathbb{R} \quad \alpha = 1 \quad (1, 1, 2)$$

$$\mathbb{R} \quad \alpha = -2 \quad (-2, -2, -4)$$

$$\mathbb{R} \quad \alpha = 0 \quad (0, 0, 0) \quad \text{always present}$$

With linear homogeneous systems $\underline{M} \underline{x} = \underline{0}$ either we have:

1) only one solution $\underline{x} = \underline{0}$

2)

→, only one solution

$$\underline{x} = \underline{0}$$

2) an infinite number of solutions including $\underline{x} = \underline{0}$

I am in case 1) when $\det \underline{M} \neq 0$

2) when $\det \underline{M} = 0$

We impose $\det(\underline{A} - \lambda \underline{I}) = 0$

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$$4. z = \sqrt{x^2 - 5xy + 4y^2}$$

$$x^2 - 5xy + 4y^2 \geq 0$$

$$\Delta = 25y^2 - 16y^2 = 9y^2$$

$$x^2 - 5xy + 4y^2 = 0$$

$$x = \frac{5y \pm 3y}{2} \begin{cases} < 4y \\ > y \end{cases}$$

$$x^2 - 5xy + 4y^2 \geq 0$$

$$(x - 4y)(x - y) \geq 0$$

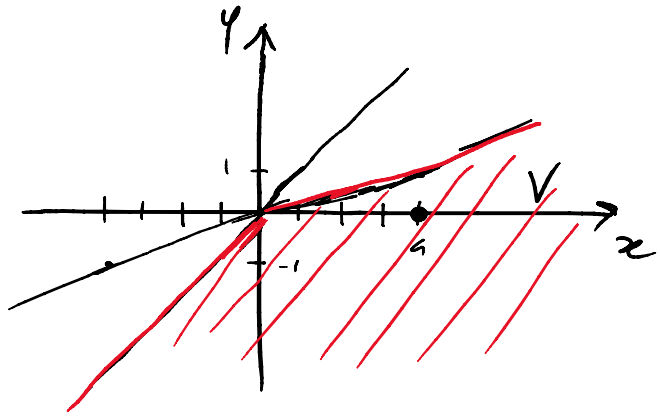
$$\begin{cases} x - 4y \geq 0 \\ x - y \geq 0 \end{cases}$$

$\vee$

$$\begin{cases} x - 4y < 0 \\ x - y < 0 \end{cases}$$

$$\begin{cases} x \geq 4y \\ x \geq y \end{cases}$$

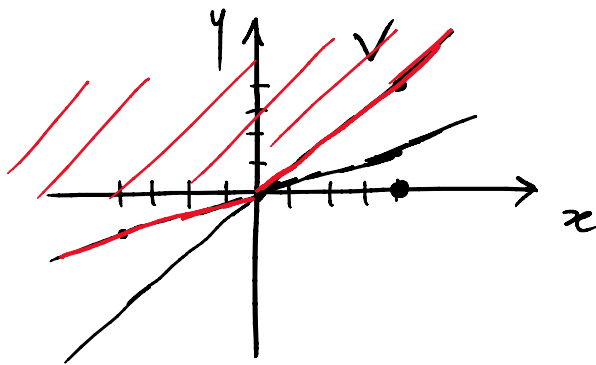
$$\begin{cases} y \leq \frac{1}{4}x \leftarrow 0 \leq 1 \\ y \leq x \end{cases}$$



$$\begin{cases} x - 4y < 0 \\ x - y < 0 \end{cases}$$

$$\begin{cases} x < 4y \\ x < y \end{cases}$$

$$\begin{cases} y > \frac{1}{4}x \\ y > x \end{cases}$$



$$(4, 0)$$

$$0 > \frac{1}{4} \cdot 4$$

$$0 > 1 \quad \text{NO}$$

